

## Secrecy, Stealth, Privacy and Storage for Noisy Channels and Identifiers

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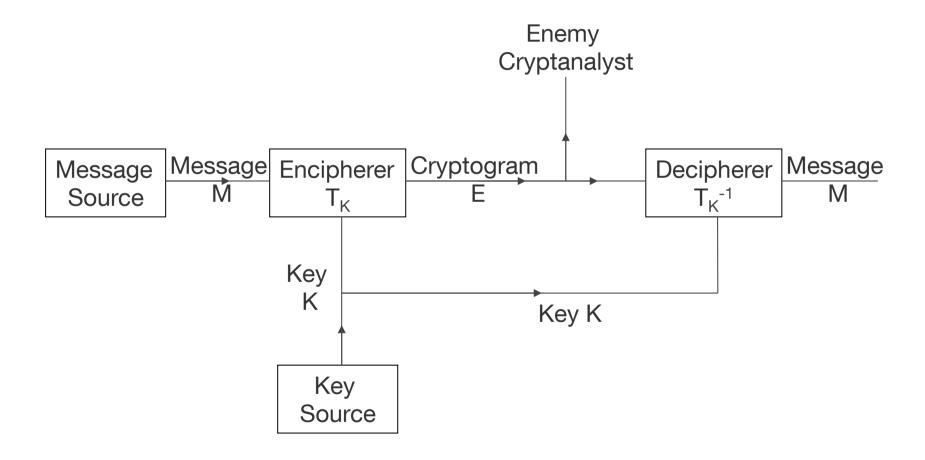


### Motivation

#### **Motivation: Secrecy**

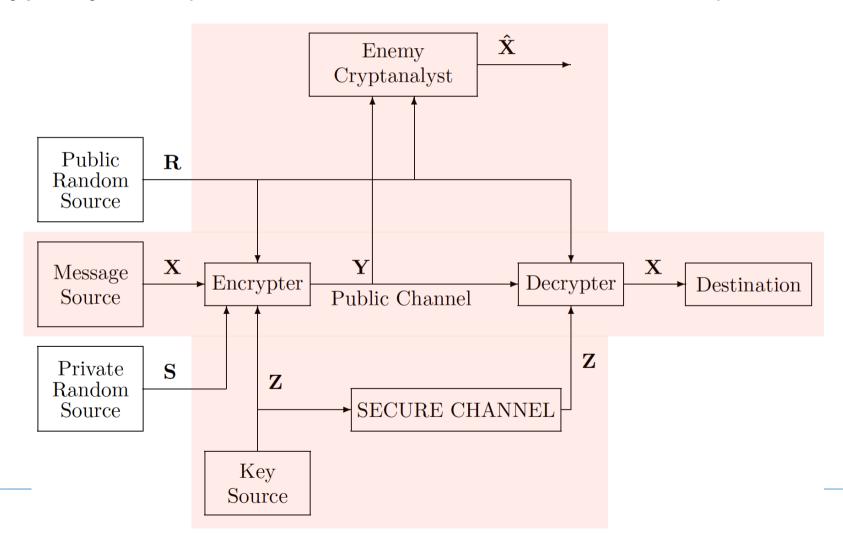


 Example 1: Shannon's schematic of a general secrecy system (Communication Theory of Secrecy Systems, BLTJ, 1949)





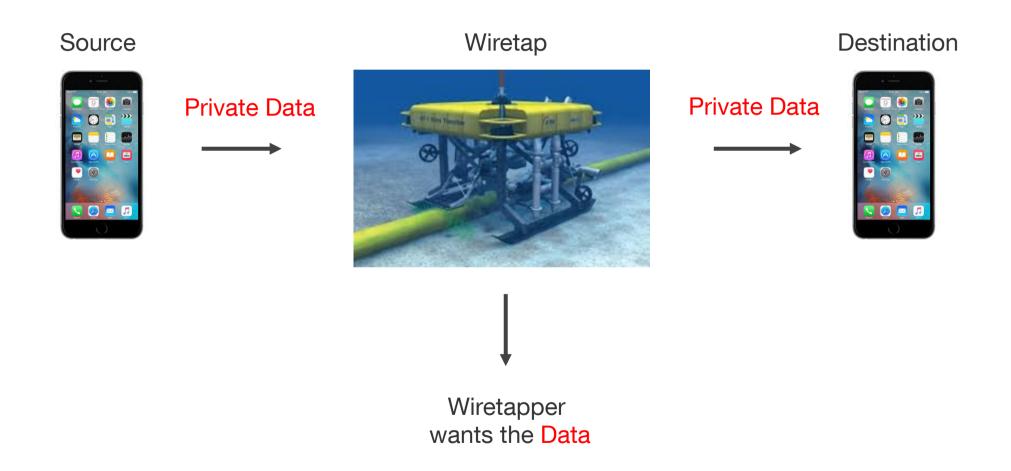
 Example 2: Massey's general model of a secrecy-key cryptosystem (ADIT 2 – ETH Course Notes 1981-97)



#### Motivation: Secrecy Without a Key



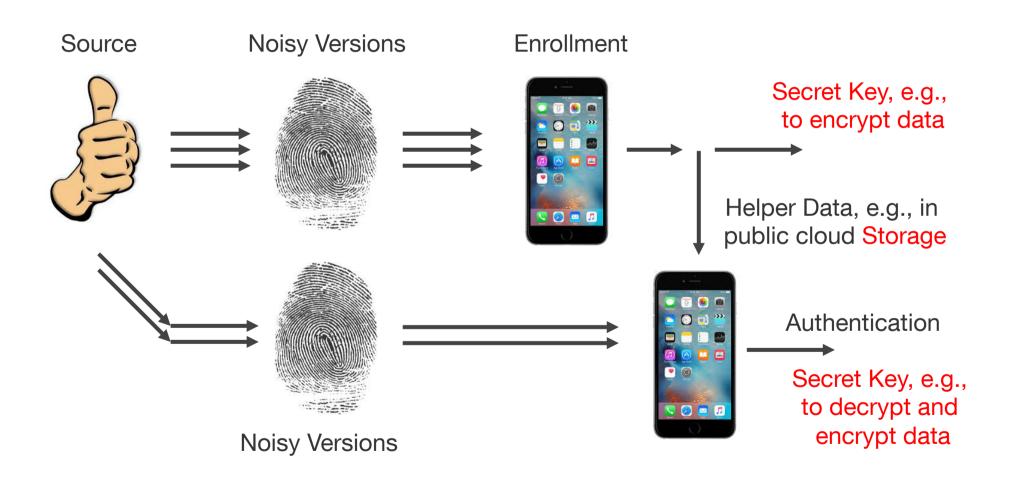
Example 3: Wyner's Wiretap Channel



#### Motivation: Secrecy and Privacy

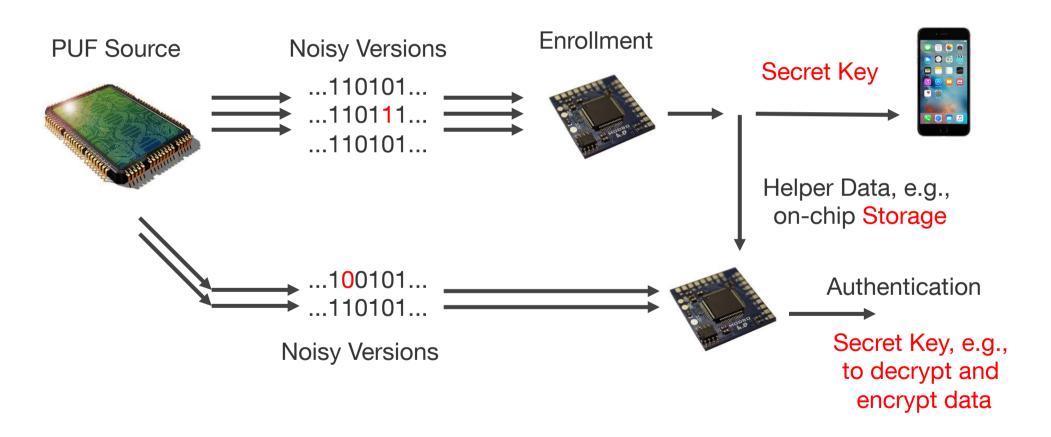


Example 4: Biometric Security





 Example 5: Device Security for Things and their Internet, Hardware "Fingerprint" via a PUF\*

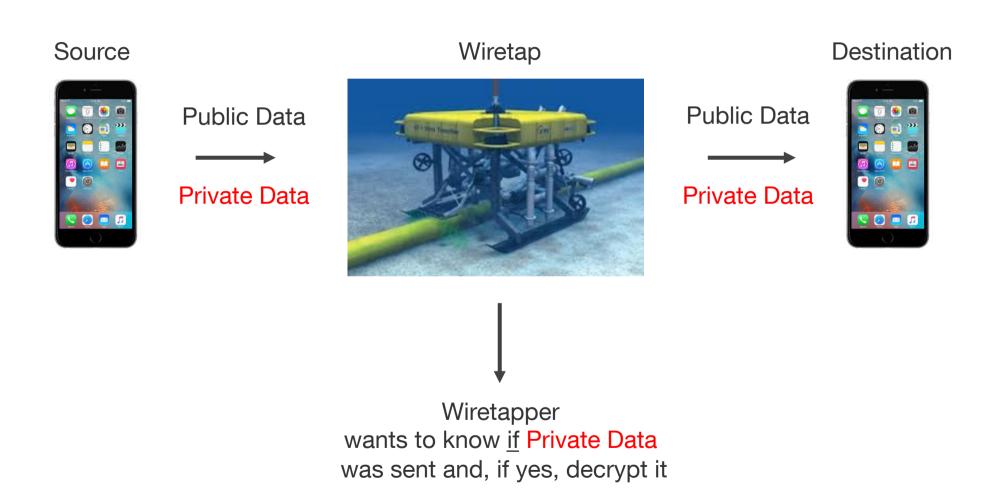


<sup>\*</sup> Physical Unclonable Function

#### Motivation: Stealth



Example 6: Wiretap Channel with a New Requirement



#### Stealth (Discussion)



Low Probability of Intercept (LPI):\* communication methods whose primary purpose is to prevent an unauthorized listener from determining the presence or location of the transmitter, in order to decrease the possibility of both electronic attack

(jamming) and physical attack





<sup>\*</sup> Based on Prescott 1993 (AFSOR Grant #AFOSR-91-0018)

#### Stealth (Discussion Continued)



- Four sequential operations that exploitation systems attempt to perform:
  - 1) Cover: a receiver is tuned to frequencies occupied by a signal of interest
  - 2) Detect: decide whether the signal is data plus noise and interference or just noise and interference.
  - 3) Intercept: extract features of the signal to determine if it is interesting
  - 4) Exploit: extract signal features as necessary and demodulate the baseband signal to generate a stream of (meaningful) binary digits.
- Interpretation: 4) deals with secrecy and 2) and/or 3) deal with stealth
- Example of 2): covert communication where data signal has very low energy
   Example of 3): some data signals may be uninteresting (see above)







## Part 1: Secrecy and Stealth for Wiretap Channels



## Information Theory and "Basic" Models



#### **Information Theory**

Entropy: 
$$H(X) = \sum_{a \in \text{supp}(P_X)} -P_X(a) \log P_X(a) = \mathbb{E}\left[-\log P_X(X)\right]$$
$$H(X \mid Y) = \sum_{ab \in \text{supp}(P_{XY})} -P_{XY}(ab) \log P_{X|Y}(a \mid b)$$

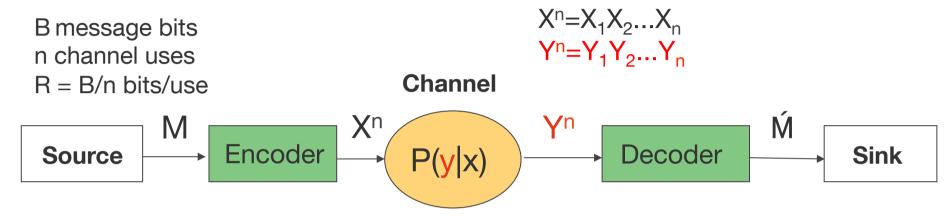
Mutual Information and Informational Divergence:

$$I(X;Y) = D(P_{XY} || P_X P_Y)$$

$$= \sum_{ab \in \text{supp}(P_{XY})} P_{XY}(ab) \log \frac{P_{XY}(ab)}{P_X(a) P_Y(b)} = E \left[ \log \frac{P_{XY}(XY)}{P_X(X) P_Y(Y)} \right]$$



#### Shannon's Channel Coding



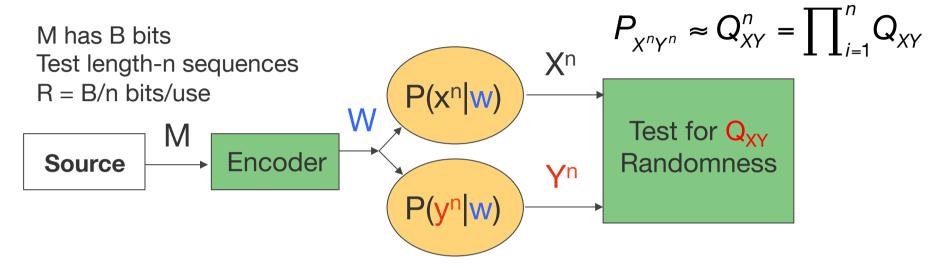
- Problem: find the maximum R for reliable communications: small Pr[M≠M]
- Random coding: choose each letter x<sub>i</sub>(m) independently via P<sub>X</sub>
- Shannon's Capacity Function:

$$C = \max_{X} I(X; Y)$$

#### Something you may have not seen before



#### Common Information\*



Problem: find the minimum R and channels P(x<sup>n</sup>|w), P(y<sup>n</sup>|w) so that

$$\frac{1}{n}D(P_{X^{n}Y^{n}}\|Q_{XY}^{n}) \le \varepsilon \quad \text{for } \varepsilon > 0$$

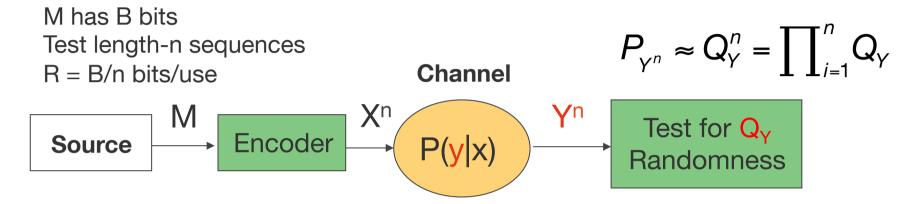
Result:

$$R = \min_{P_{V}P_{X|V}P_{Y|V}: P_{XY} = Q_{XY}} I(V;XY)$$

<sup>\*</sup> Wyner 1975; above is the 2<sup>nd</sup> of Wyner's two approaches



#### Resolvability\*



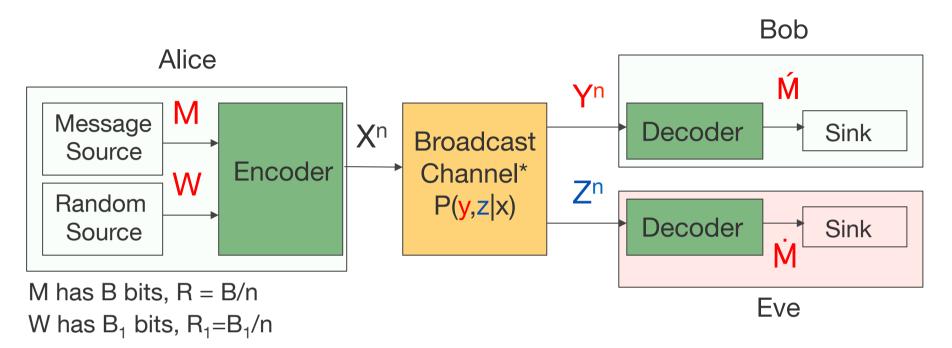
- Problem: find the minimum R so that  $D(P_{Y^n} || Q_Y^n) \le \varepsilon$  for any  $\varepsilon > 0$
- Random coding: choose each letter x<sub>i</sub>(m) independently via P<sub>x</sub>
- Result:

$$R = \min_{P_X : P_Y = Q_Y} I(X;Y)$$

<sup>\*</sup> Han-Verdú 1993 used variational distance  $d_v = ||P_{yn} - P_{yn}||_1$ ; For un-normalized divergence see, e.g., Winter 2005, Hayashi 2006, Watanabe-Oohama 2012, Hou-Kramer 2013

#### Wire-Tap Channel





- Requirements: high rate R and
  - Reliability: error probability P<sub>e</sub>=Pr[M≠M] should be small
  - Confusion/Secrecy: M should be "almost independent" of Z<sup>n</sup>
  - Stealth/Covert: Z<sup>n</sup> should "look like" a default Q<sub>Z<sup>n</sup></sub>, typically an i.i.d. sequence of letters



# Security Measures for Secrecy and Stealth

#### **IT Security Measures**



■ Equivocation\* (used by Wyner):  $\Delta = \frac{1}{B}H(M \mid Z^n) = \frac{1}{nR}H(M \mid Z^n)$ 

Goal: make  $\Delta$ ,  $0 \le \Delta \le 1$ , as large as possible

Note: for  $\Delta=1-\epsilon$  get growing leakage B $\epsilon$ 

■ Alternatively: make  $1-\Delta$  as small as possible. If H(M)=B then

$$1 - \Delta = \frac{1}{B} (H(M) - H(M \mid Z^{n})) = \frac{1}{B} I(M; Z^{n})$$

• Weak secrecy:  $I(M;Z^n)/B$  or  $I(M;Z^n)/n$ 

#### Security Measures (Continued)



- Weak secrecy:  $I(M;Z^n)/B$  or  $I(M;Z^n)/n$
- Criticism: if we fix the ratio then more bits leak as B grows.
   So perhaps we want an <u>absolute</u> measure.
- Strong secrecy\*: I(M;Zn)
- Remark: the approaches are effectively the same if we fix B
- Alternative\*\*: measure variational distance  $d_v = \|P_{MZ^n} P_M P_{Z^n}\|_1$  and use\*\* (B≥2, say d<sub>v</sub> decreases faster than 1/B)

$$\frac{d_v^2}{2\ln 2} \le I(M; Z^n) \le d_v \log_2 \frac{2^B}{d_v}$$

 Most IT (and CS) papers since 1993 use d<sub>v</sub> rather than I(M;Z<sup>n</sup>), which is somewhat strange

#### Security Measures (Continued)



- Strong secrecy:  $I(M; Z^n) = D(P_{MZ^n} || P_M P_{Z^n})$
- Stealth:  $P_{Z^n} \approx Q_{Z^n}$  for some "default"  $Q_{Z^n}$
- Effective secrecy\*: replace the last P with Q

$$D(P_{MZ^{n}} \| P_{MQ_{Z^{n}}}) = \{H(M) - E[\log(Q_{Z^{n}}(Z^{n}))]\} - H(MZ^{n})$$
$$= I(M; Z^{n}) + D(P_{Z^{n}} \| Q_{Z^{n}})$$

Remarks: (1) stronger than strong secrecy that has  $Q_{Z^n} = P_{Z^n}$  (2) can study I & D separately; (3) "better" than var. distance; (4) we mainly study  $Q_{Z^n} = Q_Z^n$ ; (5) worst case measures exist

#### **Worst-Case Measures**



A natural worst-case\* rather than an average metric is:

$$\max_{m} D(P_{Z^{n}|M=m} \| P_{Z^{n}}) \text{ rather than } I(M;Z^{n}) = D(P_{Z^{n}|M} \| P_{Z^{n}} \| P_{M})$$

So a natural worst-case metric for us is (Q replaces P):

$$\max_{m} D(P_{Z^{n}|M=m} \| Q_{Z^{n}}) \text{ rather than } D(P_{Z^{n}|M} \| Q_{Z^{n}} | P_{M})$$

- Remark: for design we wish to know how fast d<sub>v</sub> or D approach zero with n, and not only the limit
- But we know that exponential dependence on n is possible
   Should consider reasonable block length and code design
  - ⇒ Should consider reasonable block length and code design

#### Complexity-Based Security Measures



- Semantic Security\* (Goldwasser & Micali 1984): based on Turing machines (other definitions: indistinguishability, nonmalleability, non-dividability, etc.)
- Uses worst-case "advantage": consider g at Eve, h<sub>r</sub> random

$$Adv = \max_{f,m} \left\{ \max_{g} \Pr \left[ g(Z^n) = f(m) \right] - \max_{h} \Pr \left[ h_r(B) = f(m) \right] \right\}$$

\* Wikipedia: A cryptosystem is semantically secure if any probabilistic, polynomial-time algorithm (PPTA) that is given the ciphertext of a certain message m (taken from any distribution of messages), and the message's length, cannot determine any partial information on the message with probability non-negligibly higher than all other PPTA's that only have access to the message length (and not the ciphertext)



### Capacity

#### Capacity



Result\*:

$$C = \max_{P_{VX}: P_Z = Q_Z} \left[ I(V;Y) - I(V;Z) \right]$$

where chain V–X–YZ is Markov. The cardinality  $|\mathcal{V}|$  is at most  $|\mathcal{X}|$ .

- Remarks:
  - C has same form as secrecy capacity except for the constraint
  - Stealth: if possible, choose Q<sub>Z</sub> to maximize secrecy rate, i.e., as default send i.i.d X<sub>i</sub> with P<sub>X</sub> that maximizes the secrecy rate
  - Results extend to continuous-alphabet channels
  - Common complaint: C=0 if Bob's channel is worse than Eve's. How can we be sure this does not happen in practice?

Reply 1: this can be reasonable

Reply 2: the methods will improve security in any case



- Further Remarks:
  - C depends on P(y|x) and P(z|x) only, not on "all" of P(y,z|x)
  - Physically degraded channel: chain X-Y-Z is Markov and thus

$$I(V;Y) - I(V;Z) = H(V|Z) - H(V|Y)$$

$$= I(V;Y|Z) \dots \text{ why?}$$

$$\leq I(X;Y|Z) \dots \text{ why?}$$

$$= I(X;Y) - I(X;Z) \dots \text{ why?}$$

- Implication: best V is X
- Stochastically degraded channel has P(y,z|x) where P(y|x) and P(z|x) are those of a physically degraded channel
- Implications: same capacity C, and the best V is X

#### Example: BSC



$$C = \max_{P_X : P_Z = Q_Z} [I(X;Y) - I(X;Z)]$$

BSCs:

$$Y = X \oplus A_1, \quad Z = X \oplus A_2$$

where  $Pr[A_1=1]=p_1$ ,  $Pr[A_2=1]=p_2$ ,  $p_1 \le p_2 < 0.5$ 

- Channel is stochastically degraded (why?) so that best V is X
- Stealth: suppose we require  $Q_Z(1)=q$  where  $p_2 \le q \le (1-p_2)$ We have\* (try q=1/2 and  $q=p_2$ ):

$$q = P_Z(1) = (1 - P_X(1))p_2 + P_X(1)(1 - p_2) \Rightarrow P_X(1) = \frac{q - p_2}{1 - 2p_2}$$

$$C = H_2(p_2) - H_2(p_1) - H_2(q) + H_2\left((q - p_2)\frac{1 - 2p_1}{1 - 2p_2} + p_1\right)$$

#### **Example: AWGN Channel**



$$C = \max_{P_X : P_Z = Q_Z} [I(X;Y) - I(X;Z)]$$

- AWGN Channels:  $Y = X + A_1$ ,  $Z = X + A_2$ 
  - where  $A_1 \sim \mathcal{N}(0, N_1)$ ,  $A_2 \sim \mathcal{N}(0, N_2)$ ,  $0 \le N_1 \le N_2$
- Channel is stochastically degraded (why?) so that best V is X
- Stealth: suppose we require  $Z \sim \mathcal{N}(0, \mathbb{Q})$  where  $\mathbb{N}_2 \leq \mathbb{Q} \leq \mathbb{P} + \mathbb{N}_2$ We have  $X \sim \mathcal{N}(0, \mathbb{Q} - \mathbb{N}_2)$  and

$$C = \frac{1}{2} \log \left( 1 + \frac{Q - N_2}{N_1} \right) - \frac{1}{2} \log \left( \frac{Q}{N_2} \right)$$

Secrecy and covert capacities: Q=P+N<sub>2</sub> and Q=N<sub>2</sub>, respectively



#### **Proofs**

Warning: lots of equations!

#### Random Coding Experiment



- Choose a P<sub>x</sub>. Consider Shannon random coding experiment.
- Classic methods give E[P<sub>e</sub>|M=m,W=w]→0 if n→∞ and

$$R + R_1 < I(X;Y)$$

For secrecy & stealth, consider the following direct proof\*:

$$D(P_{MZ^{n}|\text{Code}} || P_{M}Q_{Z^{n}}) = I(M; Z^{n}|\text{Code}) + D(P_{Z^{n}|\text{Code}} || Q_{Z^{n}})$$

$$D(P_{Z^{n}|M=m,Code} \| Q_{Z^{n}}) = \sum_{w=1}^{2^{B_{1}}} \frac{1}{2^{B_{1}}} E\left[\log \frac{\sum_{j=1}^{2^{B_{1}}} P_{Z|X}^{n}(Z^{n}|X^{n}(m,j))}{2^{B_{1}}Q_{Z^{n}}(Z^{n})}\right] M = m, W = w$$

<sup>\*</sup> Hou-Kramer 2013; cf. Cuff 2009 and Yassaee 2013 who use concavity of x² for var. distance



• For a fixed z<sup>n</sup> we have:

$$E\left[P_{Z|X}^{n}\left(z^{n}\left|X^{n}\left(m,j\right)\right)\right]=P_{Z}^{n}\left(z^{n}\right)$$

 Using the concavity of log(.) and Jensen's inequality for the expectation over the code words X<sup>n</sup>(m,j) with j≠w, we have

$$D(P_{Z^n|M=m,Code} \| Q_{Z^n})$$

$$\leq \sum_{w=1}^{2^{B_1}} \frac{1}{2^{B_1}} E \left| \log \left( \frac{P_{Z|X}^n \left( Z^n \middle| X^n (m, w) \right)}{2^{B_1} Q_{Z^n} \left( Z^n \right)} + \frac{P_Z^n \left( Z^n \right)}{Q_{Z^n} \left( Z^n \right)} \right) \right| M = m, W = w \right|$$



Alternatively, we have

$$D(P_{Z^{n}|M=m,Code} \| Q_{Z^{n}}) \le E \left[ log \left( \frac{P_{Z|X}^{n}(Z^{n}|X^{n})}{2^{B_{1}}P_{Z}^{n}(Z^{n})} + 1 \right) \right] + D(P_{Z}^{n}\| Q_{Z^{n}})$$

• Keeping only  $\delta$ -typical sequences, we "basically" have

$$D(P_{Z^{n}|M=m,Code} \| Q_{Z^{n}}) \leq \log \left( \frac{2^{-n(1-\delta)H(Z|X)}}{2^{B_{1}}2^{-n(1+\delta)H(Z)}} + 1 \right) + D(P_{Z}^{n} \| Q_{Z^{n}})$$

• As long as  $R_1 > I(X;Z)$  and  $Q_{Z^n} = P_Z^n$ , avg. divergence is small

#### **Coding Theorem**



Resulting rate bounds:

$$R + R_1 < I(X;Y)$$
 for reliability  $R_1 > I(X;Z)$  for resolvability

which gives:

$$R < I(X;Y) - I(X;Z)$$

- To get capacity:
  - replace X with V and generate code words V<sup>n</sup>(m,w)
  - For each V<sup>n</sup>(m,w) generate X<sup>n</sup>(m,w) via artificial channel\* P<sub>X|V</sub>
- Default behavior for stealth: send i.i.d X<sub>i</sub> with distribution P<sub>X</sub>

#### Stealth Converse



#### Stealth Converse

• Several steps:  $\xi \ge D(P_{MZ^n} \| P_M Q_Z^n) = D(P_{Z^n | M} \| Q_Z^n | P_M)$ 

$$= \left[ \sum_{z^n} P(z^n) \sum_{i=1}^n \log \frac{1}{Q_Z(z)} \right] - H(Z^n | M)$$

$$\geq \sum_{i=1}^{n} \left[ \sum_{z^{n}} P_{Z_{i}}(z) \log \frac{1}{Q_{Z}(z)} \right] - H(Z_{i})$$

$$=\sum_{i=1}^n D(P_{Z_i}\|Q_Z)$$

$$\geq nD(P_{Z_T}||Q_Z)$$
 where  $P_T(i) = \frac{1}{n}, i = 1, 2, ..., n$ 

#### Secrecy Converse



#### Secrecy Converse (Simplified)

- Main observation: can often replace 2 Csiszár sum identities steps with 1 telescoping identity
- As usual, Fano's inequality gives the first step

$$B = H(M) = I(M;Y^n) + H(M|Y^n)$$

$$\leq I(M;Y^n) + (H_2(P_e) + P_eB)$$

• Requirement  $I(M;Z^n) \le \varepsilon n$  (weak secrecy) implies:

$$B \le I(M;Y^n) + (\varepsilon n - I(M;Z^n)) + (H_2(P_e) + P_eB)$$



Now use telescoping sum, set  $U_i = Y^{i-1}Z_{i+1}^n$  and let T be a time-sharing RV and  $U_i-X_i-Y_iZ_i$  forms a Markov chain for all i

$$I(M;Y^{n}) - I(M;Z^{n})$$

$$= \sum_{i=1}^{n} \left[ I(M;Y^{i}Z_{i+1}^{n}) - I(M;Y^{i-1}Z_{i}^{n}) \right] \quad (telescoping)$$

$$= \sum_{i=1}^{n} \left[ I(M;Y_{i}|Y^{i-1}Z_{i+1}^{n}) - I(M;Z_{i}|Y^{i-1}Z_{i+1}^{n}) \right] \quad (chain rule)$$

$$= n \left[ I(M;Y_{T}|U_{T}T) - I(M;Z_{T}|U_{T}T) \right]$$



Final steps\*:

$$n[I(M;Y_{T}|U_{T}T) - I(M;Z_{T}|U_{T}T)]$$

$$\leq \max_{u} \max_{P_{MX|U}(.|u) \in \Pi} n[I(M;Y|U=u) - I(M;Z|U=u)]$$

$$= \max_{P_{VX}} n[I(V;Y) - I(V;Z)] = nC$$

• Result with B=nR:  $R \le \frac{C + \varepsilon + H_2(P_e)/n}{1 - P_e}$ 

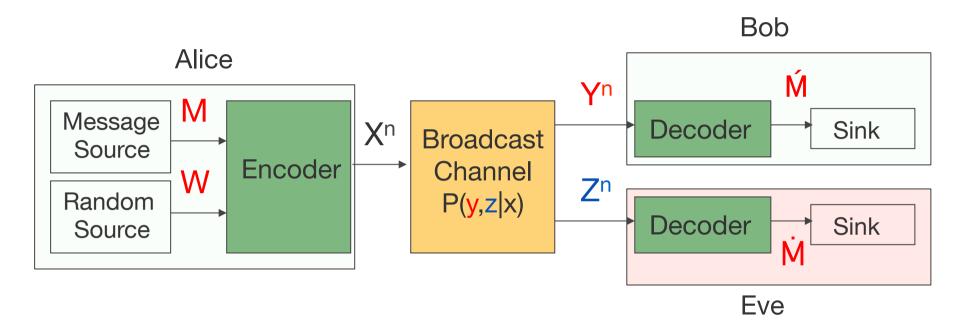
<sup>\*</sup> Maximization constraint and cardinality bound follow by other steps



# Operational Meaning of Stealth

# Stealth and Binary Hypothesis Testing





- Since  $D(P_{MZ^n} \| P_M Q_{Z^n}) = I(M; Z^n) + D(P_{Z^n} \| Q_{Z^n})$ effective secrecy implies a small  $D(P_{Z^n} \| Q_{Z^n})$
- Operational meaning? Can extend ideas from steganography\*



Eve has two hypotheses:

$$H_0: Q_{z^n}$$
 (Alice transmits junk)

$$H_1: P_{z^n}$$
 (Alice transmits information)

Error probabilities:

$$\alpha = \Pr[H_1 \text{ accepted } | H_0 \text{ is true}] \text{ (false alarm)}$$

$$\beta = \Pr[H_0 \text{ accepted } | H_1 \text{ is true}] \text{ (mis-detection)}$$

- Neyman-Pearson: test the ratio  $Q_{z^n}(z^n)/P_{z^n}(z^n)$
- The set of  $z^n$  where  $H_0$  is accepted:

$$A_F^n = \left\{ Z^n : \frac{Q_{Z^n}(Z^n)}{P_{Z^n}(Z^n)} > F \right\}$$



Error probabilities again:

$$\alpha = 1 - Q_{Z^n}(A_F^n)$$
 (false alarm)  
 $\beta = P_{Z^n}(A_F^n)$  (mis-detection)

Using Pinsker's inequality, we have

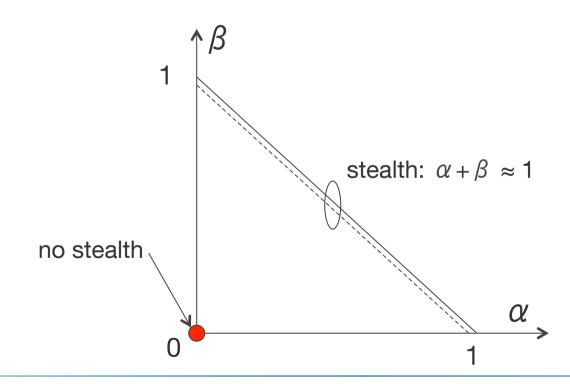
$$\sqrt{2\ln 2 \cdot D(P_{Z^{n}} \| Q_{Z^{n}})} \ge \|P_{Z^{n}} - Q_{Z^{n}}\|_{1}$$

$$\ge \sum_{z^{n} \in A_{F}^{n}} |P_{Z^{n}}(z^{n}) - Q_{Z^{n}}(z^{n})| \ge \left|\sum_{z^{n} \in A_{F}^{n}} P_{Z^{n}}(z^{n}) - Q_{Z^{n}}(z^{n})\right|$$

$$\ge |P_{Z^{n}}(A_{F}^{n}) - Q_{Z^{n}}(A_{F}^{n})| = |\beta - (1 - \alpha)|$$



- Thus, small  $D(P_{Z^n}\|Q_{Z^n})$  means small  $\beta (1-\alpha)$  or  $\alpha + \beta \approx 1$
- But then Eve may as well guess without observing Zn

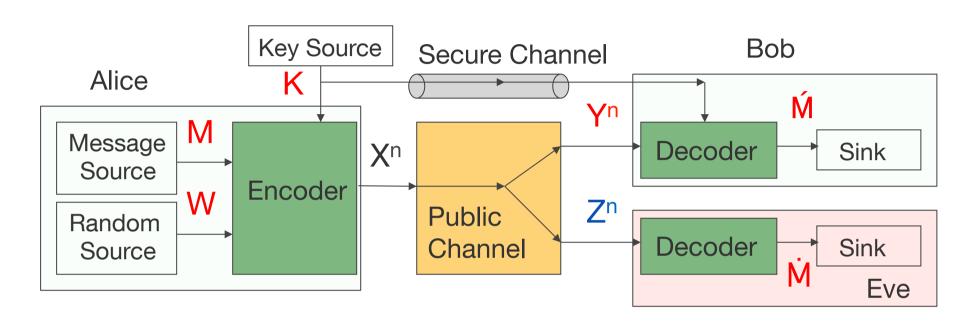




# Other Stealth/Covert Models

#### IT Stealth/Covert Models: An Incomplete History

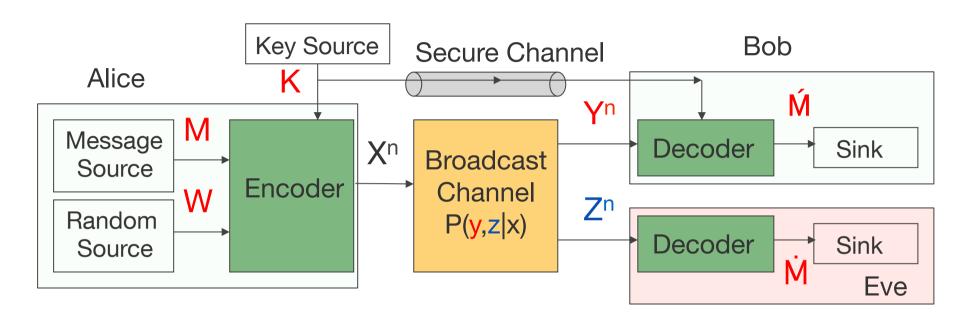




- An IT steganography model\*: Alice sends either (1) embedded message M=E via stegotext X<sup>n</sup>=S<sup>n</sup> or (2) an open message via covertext X<sup>n</sup>=C<sup>n</sup>
- Require: (1) encoder does not know P<sub>E</sub> (universality); (2) I(Ê;E)>0;
   (3) Bob knows when Alice is active; (4) secrecy via one-time pad\*\*
- Limitations: (1) measure stealth via normalized divergence  $D(P_{C^n} || P_{S^n})/n$  (2) Universality only if H(E) is below threshold and rate loss is permitted

#### Recently



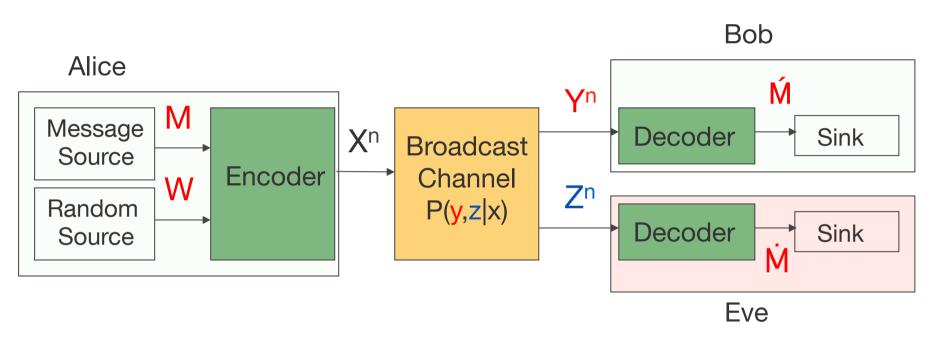


- Low probabability of detection (LPD)\*: AWGN channel,  $Q_{Z^n}$  chosen for  $X^n=0^n$
- Secret key:  $B_K \sim n^{1/2} \log(n)$  bits\* ... in fact,  $n \cdot [I(X; Y) I(X; Z)] \le c \cdot n^{1/2}$  bits suffice
- Measure stealth via un-normalized  $D(P_{Z^n} || Q_{Z^n})$ ; note swap of cover/stegotext
- Result\*: a square-root law due to local quadratic nature of divergence
- Result\*\*: for BSCs, no need for K if Bob has a better channel than Eve (i.e., nI(X;Z)"deniability") but rate depends on channel differences

<sup>\*</sup> Bash-Goeckel-Towsley 2012; \*\* Che-Bakshi-Jaggi 2013

#### More Recently (up to end 2014)





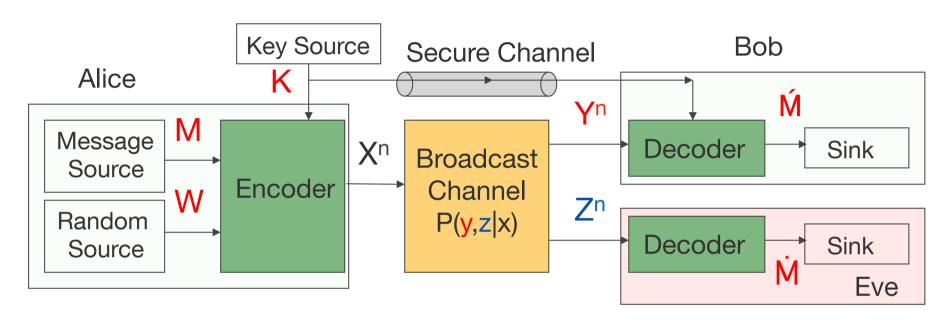
- Consider (1) reliability; (2) secrecy; (3) stealth at the same time\*
- Break\* the square-root law if default (covertext) behavior is X<sup>n</sup>≠0<sup>n</sup>
- Other work: (1\*\*) BSCs, variational distance, weak secrecy (n<sup>1/2</sup> normalization) (2\*\*\*) noiseless compound channels; a "hidability" secrecy criterion uses probability ratios (worst case analysis similar to semantic security)

<sup>\*</sup> Hou-Kramer 2013; Hou Dr. Ing. Thesis 2014;

<sup>\*\*</sup> Che-Bakshi-Chan-Jaggi 2014; \*\*\*Kadhe-Bakshi-Jaggi-Sprintson 2014

#### **Extensions**





- Input\* and output cost constraints (\*Han-Endo-Sasaki 2013)
- Broadcast channel with a confidential message: add common message
- Secret key K with key rate\*\* R<sub>K</sub> ... security even if Ross has a better channel:

$$C = \max_{P_{VX}: P_Z = Q_Z} \left[ I(V;Y) - \max(0, I(V;Z) - R_K) \right]$$

#### Summary



#### Effective secrecy\*

- includes the notion of stealth/covert communication;
- proofs use simple steps only

#### For more information, please see

- J. Hou, "Coding for Relay Networks and Effective Secrecy for Wire-tap Channels", <u>Dr. Ing. Dissertation</u>, TUM, Germany, 2014
- J. Hou and G. Kramer, "Effective secrecy: reliability, confusion and stealth," arXiv:1311.1411, 2013 and 2014



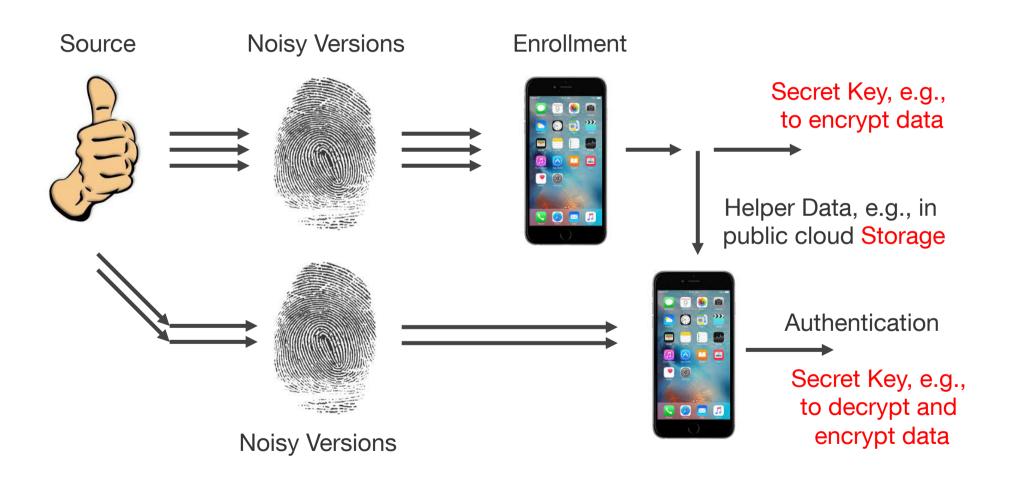
# Part 2: Secrecy, Privacy, and Storage for Noisy Identifiers



# Motivation (Again) and Model

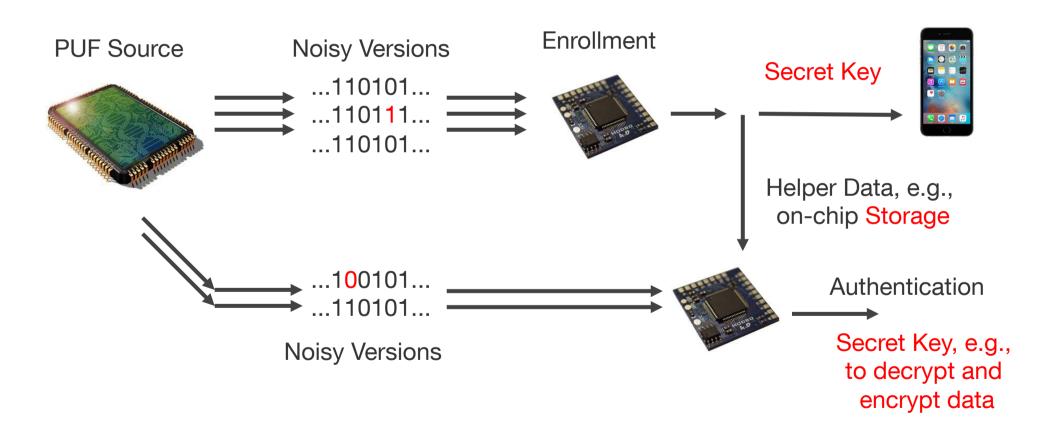


#### Example A: Biometric Security





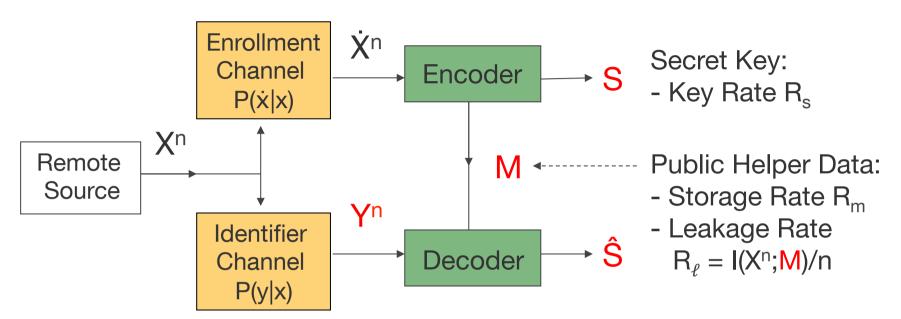
 Example B: Device Security for Things and their Internet, Hardware "Fingerprint" via a PUF\*



<sup>\*</sup> Physical Unclonable Function

# Noisy Identifier Model\*

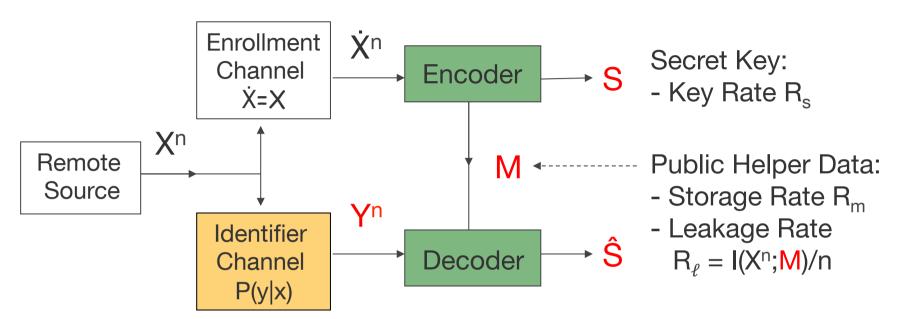




- Requirements:
  - Reliability: error probability P<sub>e</sub>=Pr[Ŝ≠S] should be small
  - Secrecy: S should be independent of M and R<sub>s</sub> large
  - Privacy: leakage rate R<sub>e</sub> should be small
  - Storage: storage rate R<sub>m</sub> should be small

# Variations (1)



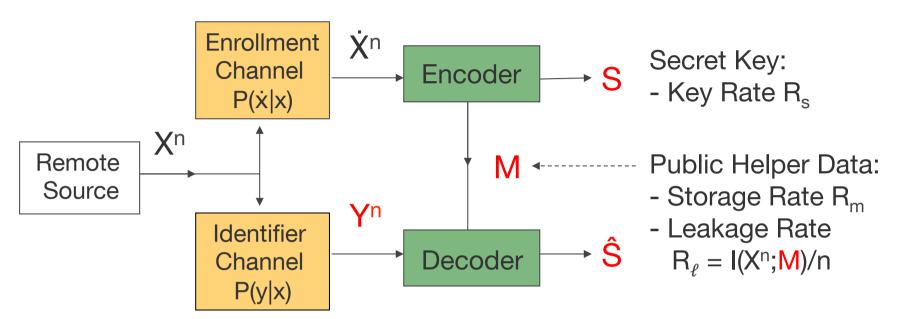


- Remarks:
  - Commonly studied model\* has noiseless enrollment: X=X
  - Noisy identifier: R<sub>s</sub> and R<sub>m</sub> stay the same, R<sub>ℓ</sub> decreases
  - So why study the noisy model? Two arguments:
     The correct model leads to practical insight and is a first step to model uncertainty about the source.

<sup>\*</sup> Ignatenko-Willems 2009

# Variations (2)





- Insights:
  - Multiple-measurements\* have X and/or Y being vectors and multiple enrollment measurements are useful
  - Finite block-length results can be expected to lead to interesting tradeoffs

<sup>\*</sup> Günlü-Kramer-Skórski 2015; Günlü-Kramer 2016



# Security Measures and Capacity

### Requirements



$$\Pr[S \neq \hat{S}] \leq \varepsilon$$

$$I(S;M)/n \leq \varepsilon$$

$$I(X^{n};M)/n \leq R_{\ell} + \varepsilon$$

$$H(S)/n \geq R_{s} - \varepsilon$$

$$H(M)/n \leq R_{m} + \varepsilon$$

#### Remarks:

- $\varepsilon$  small and positive
- Reliability
   Secrecy
   Privacy
   Key Rate
   Storage Rate

# Capacity



$$\bigcup \begin{cases}
(R_s, R_\ell, R_m) : 0 \le R_s \le I(U; Y) \\
R_\ell \ge I(U; X) - I(U; Y) \\
R_m \ge I(U; \dot{X}) - I(U; Y)
\end{cases}$$

where union is over Markov chains U-X-X-Y

- Remarks:
  - If X=X then  $R_{\ell}=R_{m}$  ... there are effectively two rates
  - Design for general X: one "simply" leaks less
  - Design for "wrong" X may violate requirements; a conservative approach designs for X (assuming model known)

#### Example: BSCs



Noise-free enrollment: X=X

$$\bigcup \begin{cases} (R_s, R_\ell, R_m) : 0 \le R_s \le I(U; Y) \\ R_\ell = R_m \ge I(U; X) - I(U; Y) \end{cases}$$

where union is over Markov chains U-X-Y

- BSC:  $Y = X+Z \mod 2$ , Pr[X=1]=0.5, Pr[Z=1]=p,  $0 \le p < 0.5$
- Problem: maximize I(U;Y) while minimizing I(U;X) aka the information bottleneck problem\*
- Solved by using Mrs. Gerber's Lemma\*\* which implies:

$$H(Y|U) \ge h(p * h^{-1}(H(X|U)))$$

with equality if the U-to-X channel is a BSC with crossover probability h<sup>-1</sup>(H(X|U)) ... here p\*q denotes "cyclic convolution"



• Given U, let  $q=h^{-1}(H(X|U))$ . Mrs. Gerber's Lemma implies:

$$H(Y|U) \ge h(p*q)$$

Proof steps:

$$I(U;Y) = H(Y) - H(Y|U) \le H(Y) - h(p*q)$$

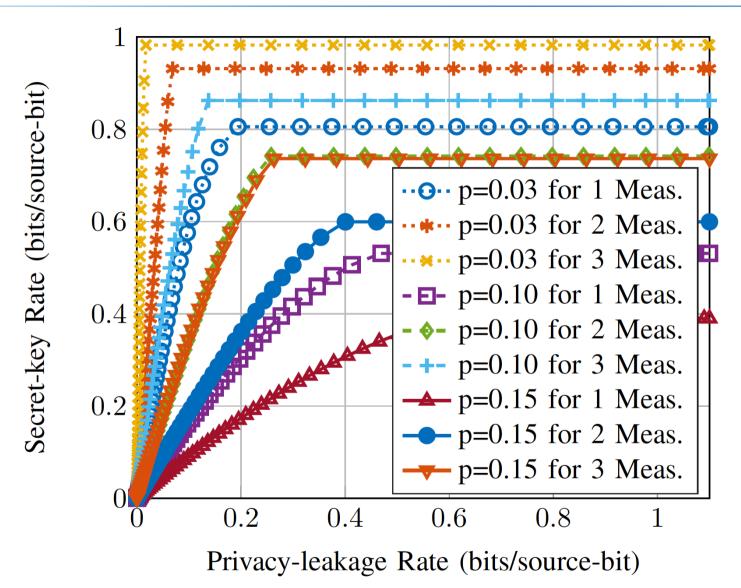
$$I(U;X) - I(U;Y) = H(X) - H(Y) + H(Y|U) - H(X|U)$$

$$\ge H(X) - H(Y) + h(p*q) - H(X|U)$$

- So a BSC from U-to-X is best: must optimize one number only
- Results extend (with a few limitations) to multiple measurements during enrollment and identification\*

#### Example: BSCs and Multiple Measurements\*





- $R_s$  vs.  $R_\ell = R_m$
- Biometrics:
   low leakage R<sub>e</sub>
- PUFs: large key rate R<sub>s</sub> and (then) minimal leakage rate R<sub>ℓ</sub>

<sup>\*</sup> Günlü-Kramer-Skórski 2015

#### **Summary**



#### Biometric and Device Security

- use unique variations to authenticate and produce keys
- measurement process is noisy: use error control codes
- three parameters: security, privacy, storage

#### For more information about PUFs, see

 "Physical Unclonable Functions and Applications: A Tutorial", Proc. IEEE, vol. 102, no. 8, 2014